using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace Problem02

{

class Problem02

{

static void Main(string[] args)

{

var neseseryHours = int.Parse(Console.ReadLine());

var numberOfWorkers = int.Parse(Console.ReadLine());

var workingDays = int.Parse(Console.ReadLine());

var workingHours = numberOfWorkers \* workingDays \* 8;

if (neseseryHours <= workingHours)

{

Console.WriteLine($"{workingHours - neseseryHours} hours left");

}

else

{

Console.WriteLine($"{neseseryHours- workingHours} overtime");

Console.WriteLine($"Penalties: {(neseseryHours - workingHours)\*workingDays}");

}

}

}

}